# Parsing Algorithms

Human Language from a Computational Perspective May 30, 2018

## Data structures so far

## [3, 16, 8, 0]

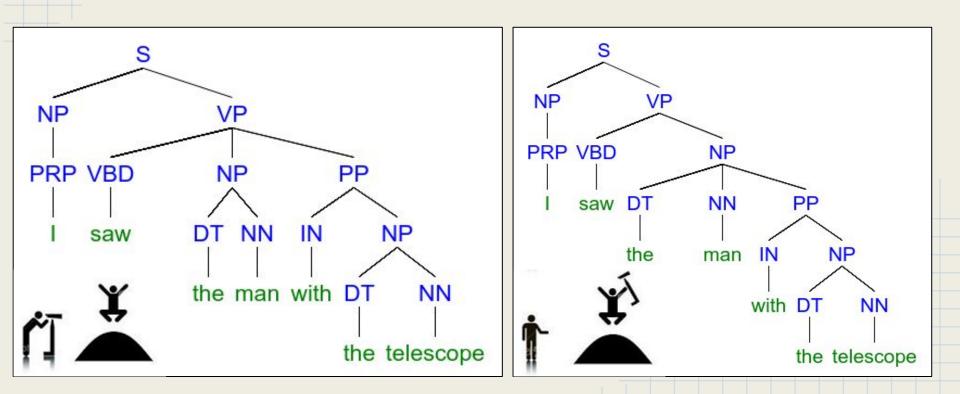
#### [HE, GAVE, HER, A, BOOK]

#### Tables

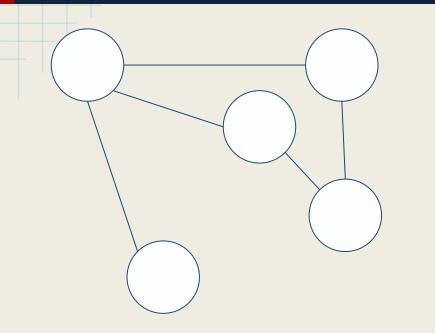
Lists

[THE: 462, FISH: 31, SEE: 9]

# Reminder: phrase structure



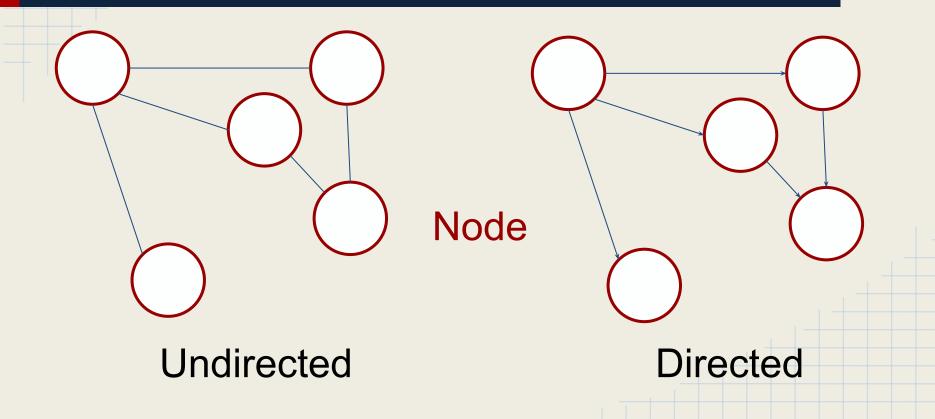
# Graphs



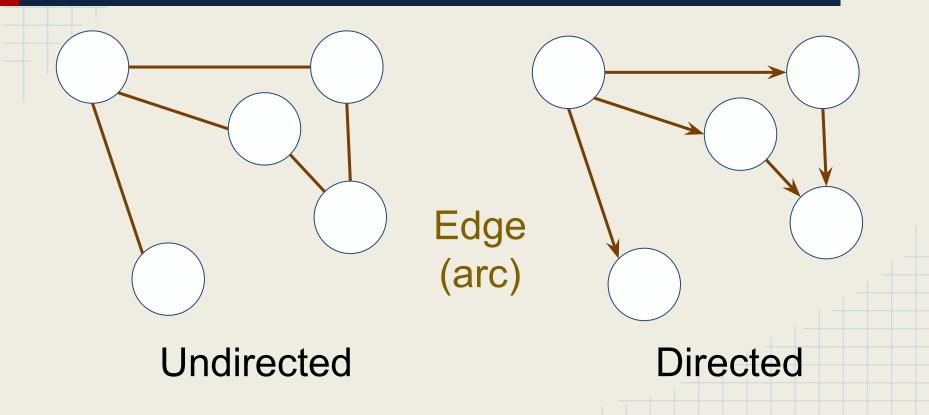
#### Undirected



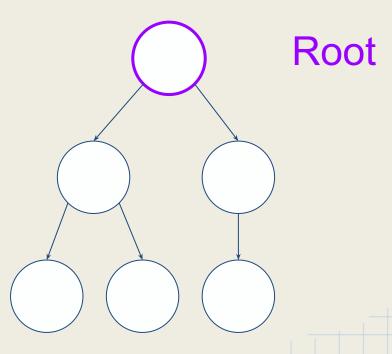
# Graphs



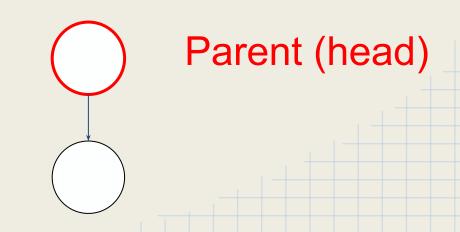
# Graphs



#### At most one incoming edge per node







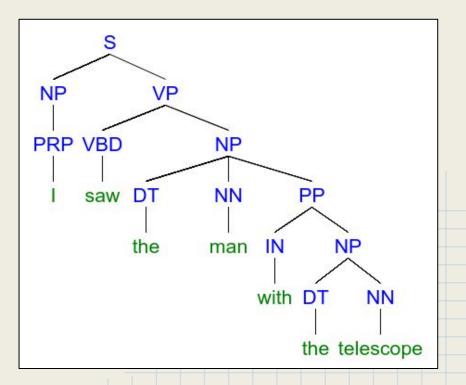


## Phrase structure trees

Syntactic theory based on phrases.

Nodes have labels.

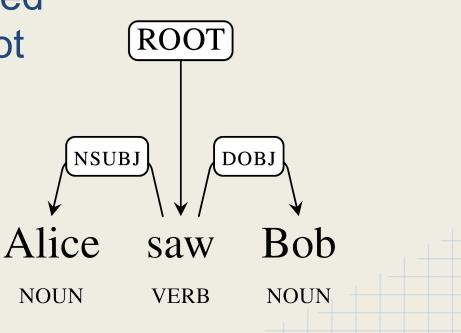
Tokens are leaves.



http://nlp.stanford.edu/software/dependencies\_manual.pdf

# Dependency parsing

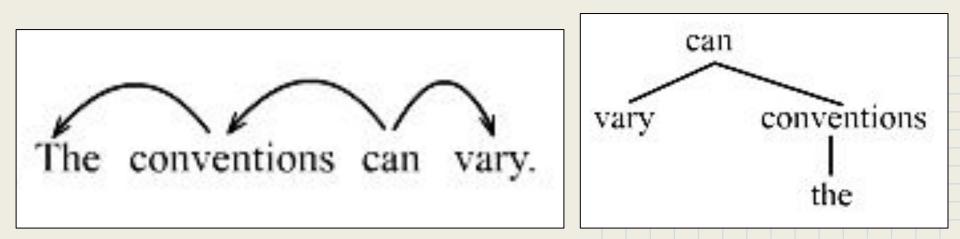
Also syntax, but based on dependencies, not phrases.



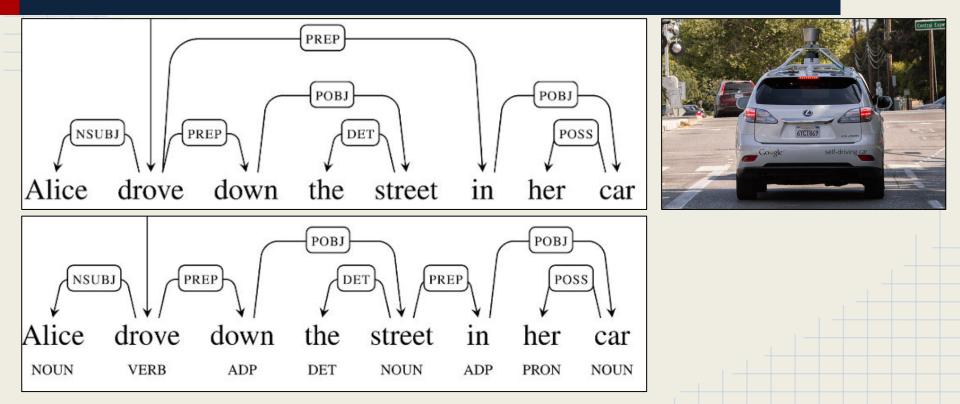
# Dependency parsing

#### Also a tree, but edges are labeled

#### Tokens are all the nodes (not just leaves)

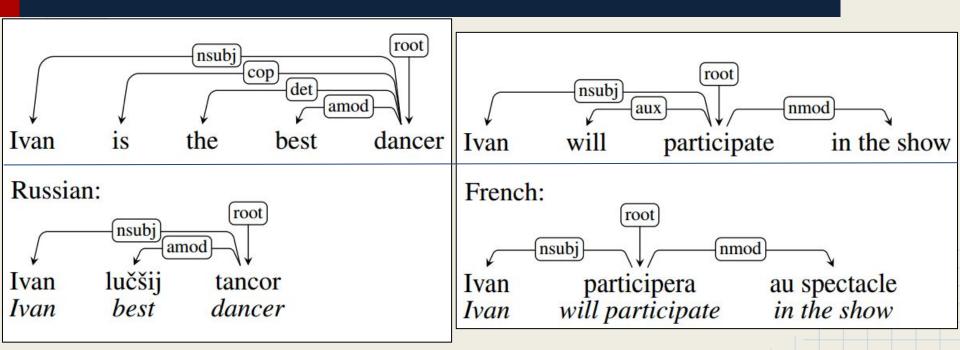


# Syntactic ambiguity



universaldependencies.org

# Universal dependencies



http://universaldependencies.org/u/dep/index.html

#### universaldependencies.org

Many languages parsed manually.

	Ancient Greek	182K
	Ancient Greek-PROIEL	198K
0	Arabic	217K
	Arabic-NYUAD	629K
	Basque	97K
	Belarusian	6K
	Bulgarian	140K
	Catalan	472K
•	Chinese	111K
-	Coptic	3K
	Croatian	183K
	Czech	1,330K
	Czech-CAC	482K
	Czech-CLTT	26K
-	Danish	94K
	Dutch	197K
	Dutch-LassySmall	93K
	English	229K
	English-ESL	88K
	English-LinES	67K
×	English-ParTUT	38K
	Estonian	34K
-	Finnish	181K
-	Finnish-FTB	143K
	French	381K
	French-ParTUT	17K
	French-Sequoia	58K
	Galician	109K
	Galician-TreeGal	14K
	German	277K
奲	Gothic	45K
Ħ	Greek	51K

0	Hebrew	106K	6
	Hindi	316K	
	Hungarian	37K	
-	Indonesian	110K	H
	Irish	13K	
	Italian	195K	
	Italian-ParTUT	39K	C
•	Japanese	173K	
•	Japanese-KTC	189K	
	Kazakh	<1K	
:	Korean	63K	
:	Korean-Sejong	89K	
\$	Latin	18K	
\$	Latin-ITTB	280K	
\$	Latin-PROIEL	159K	
	Latvian	44K	
	Lithuanian	40K	
+	Norwegian-Bokmaal	280K	
	Norwegian-Nynorsk	276K	
響	Old Church Slavonic	47K	
-	Persian	135K	
	Polish	72K	
	Portuguese	201K	
•	Portuguese-BR	268K	
	Romanian	202K	
	Russian	87K	
	Russian-SynTagRus	988K	
8	Sanskrit	1K	_
	Slovak	93K	
-	Slovenian	126K	
-	Slovenian-SST	19K	

	Spanish	411K
	Spanish-AnCora	495K
	Swedish	76K
	Swedish-LinES	64K
	Swedish Sign Language	<1K
8	Tamil	8K
>	Turkish	46K
	Ukrainian	12K
8	Urdu	123K
	Uyghur	1K
*	Vietnamese	31K

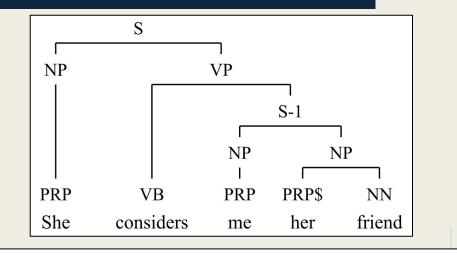
## Resources: Treebanks

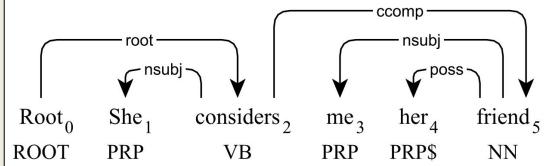
#### Many text corpora parsed by humans

#### Used for training automatic parsers

## Treebank conversion

Trees can be automatically converted to save manual work





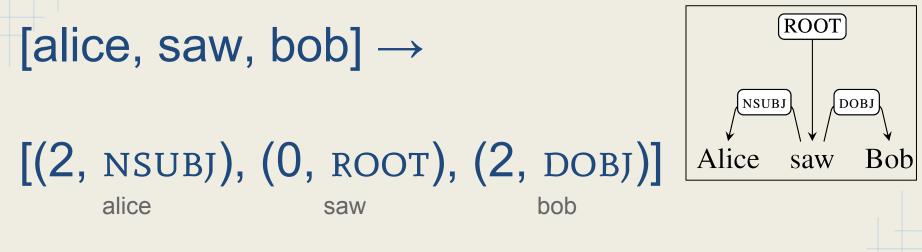
#### Dependency Parsing algorithm

Input: sentence (list of tokens)

Output: dependency tree

or simply, for each word, what is its head and arc label

## **Dependency Parsing algorithm**



Use the index for each token.

The root node is denoted by 0.

# Evaluation

root

saw

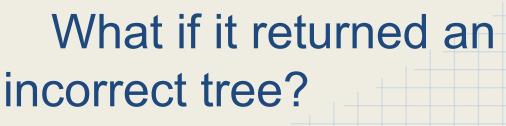
nsub

det

Bob

#### We have a corpus to train the algorithm,

#### And another labeled corpus to test it.



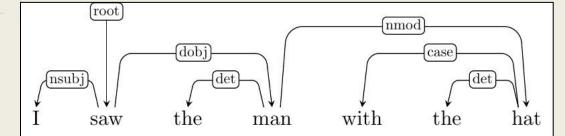
# Evaluation

Labeled Attachment Score (LAS): % of words with correct head and label Unlabeled Attachment Score (UAS): % of words with correct head

Always  $0 \le LAS \le UAS \le 100\%$ 

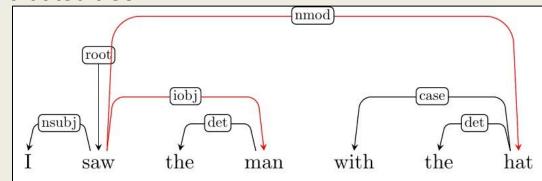
# **Evaluation example**

#### Correct tree:



LAS = 
$$\frac{5}{7} \approx 71\%$$

#### Evaluated tree:



UAS = <sup>6</sup>/<sub>7</sub> ≅ 86%

"hat" has an incorrect head "man" has a correct head but incorrect label

24

googleresearch.blogspot.co.il/2016/05/announcing-syntaxnet-worlds-most.html

# Parser scores (English)

Parser	UAS (%)	LAS (%)
MaltParser	90.93	88.95
MSTParser	92.17	89.86
ZPar	92.93	91.28
TurboParser	93.80	92.00
Parsey McParseface	94.41	92.55

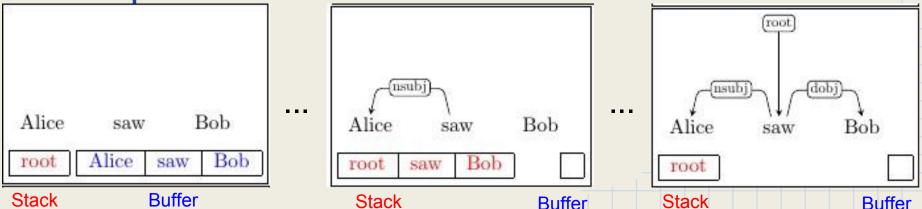
**Incremental** parsing algorithms:

Build the tree one arc at a time.

Apply transitions until the full tree is built.

- Using two lists: **stack** and **buffer**.
- The stack keeps nodes being processed.

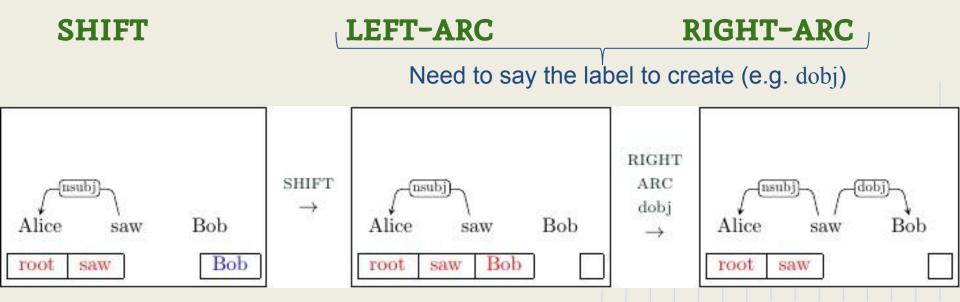
The input tokens are taken from the buffer.



#### Possible transitions at each time step:

(Move node from buffer to stack)

(Create left/right arc between two rightmost stack nodes, and delete child)



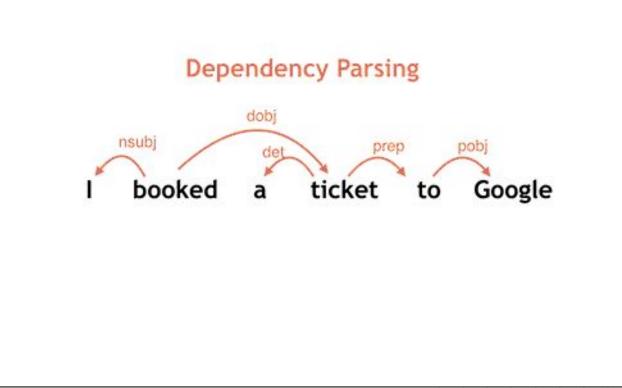
Alice

root

Bob

saw

Alice saw Bob root Alice saw Bob	$_{ m SHIFT}$	Alice saw Bob root Alice saw Bob	$_{ m SHIFT}$ $\rightarrow$	Alice saw Bob root Alice saw Bob	LEFT ARC nsubj $\rightarrow$
Alice saw Bob root saw Bob	$_{\rightarrow}^{\rm SHIFT}$	Alice saw Bob	RIGHT ARC dobj →	Alice saw Bob	$\begin{array}{c} \text{RIGHT} \\ \text{ARC} \\ \text{root} \\ \rightarrow \end{array}$



Where is the learning in the algorithm?

When we have a labeled tree, we know which

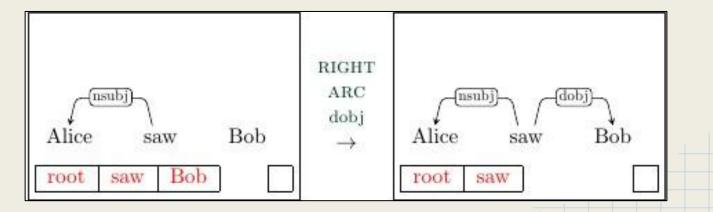
transitions we need to get to it.

The parser learns how to make these decisions

so it can parse new sentences correctly.

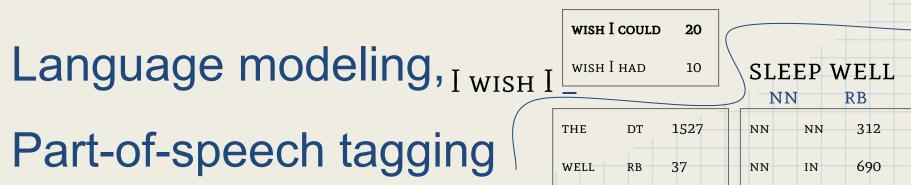
#### If we see the state on the left here, we

# need to know to apply **RIGHT-ARC**<sub>dobj</sub>



# Machine learning

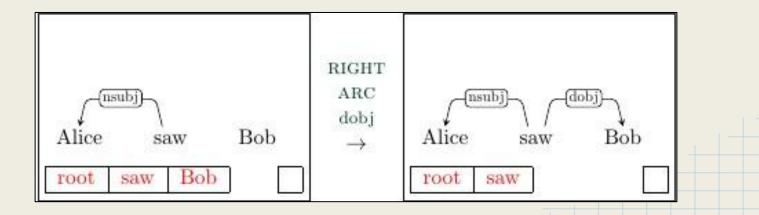
- Learning: getting better in a task based
- on experience.
- Examples we have seen in this course:



# Machine learning

#### Count-based learning would not work

#### well for transition-based parsing



# Machine learning

#### Learning algorithms used for parsing:

• Perceptron

Neural networks

